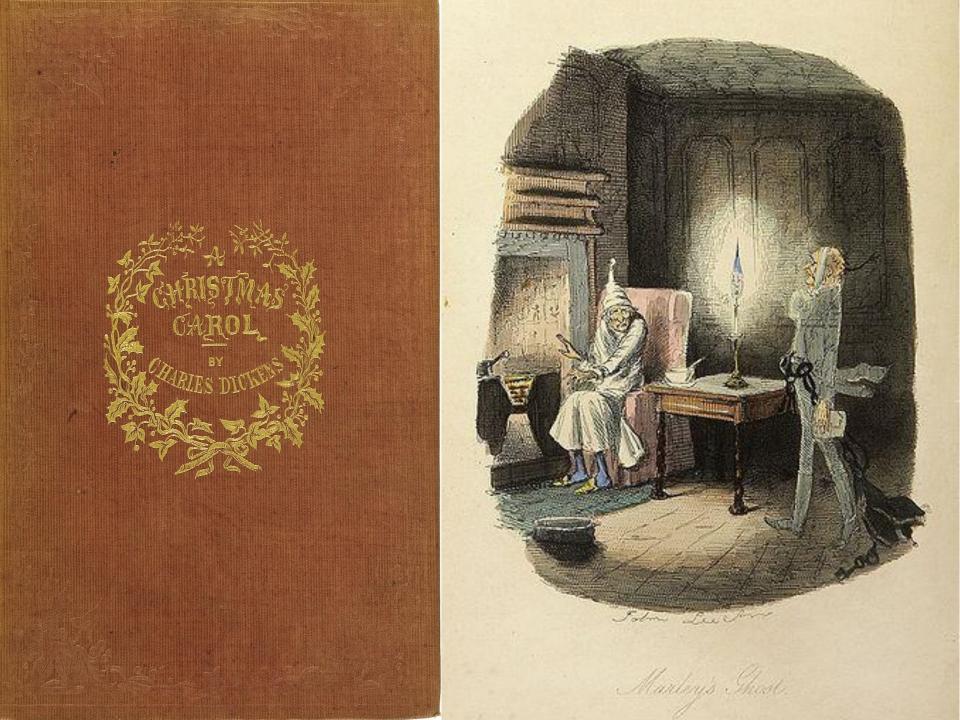
Unaccustomed as I am to public speaking

John Hughes

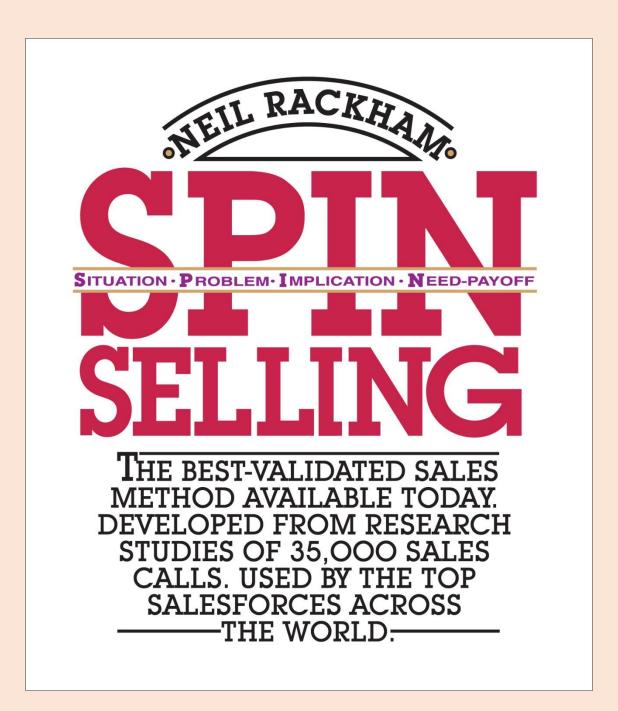




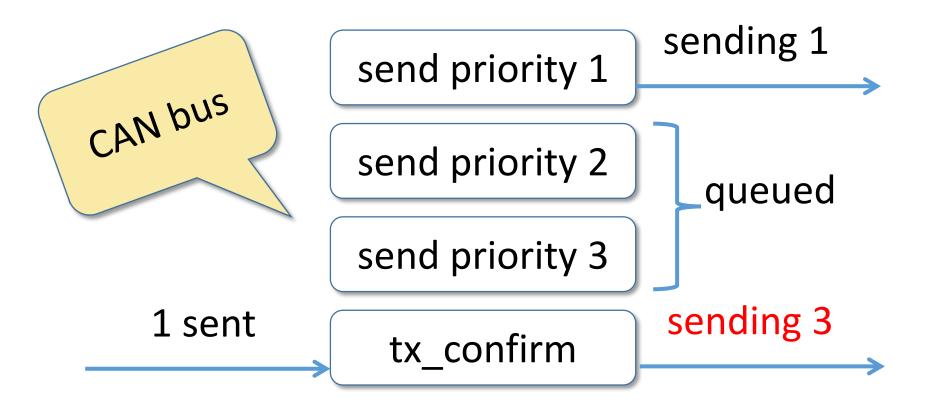


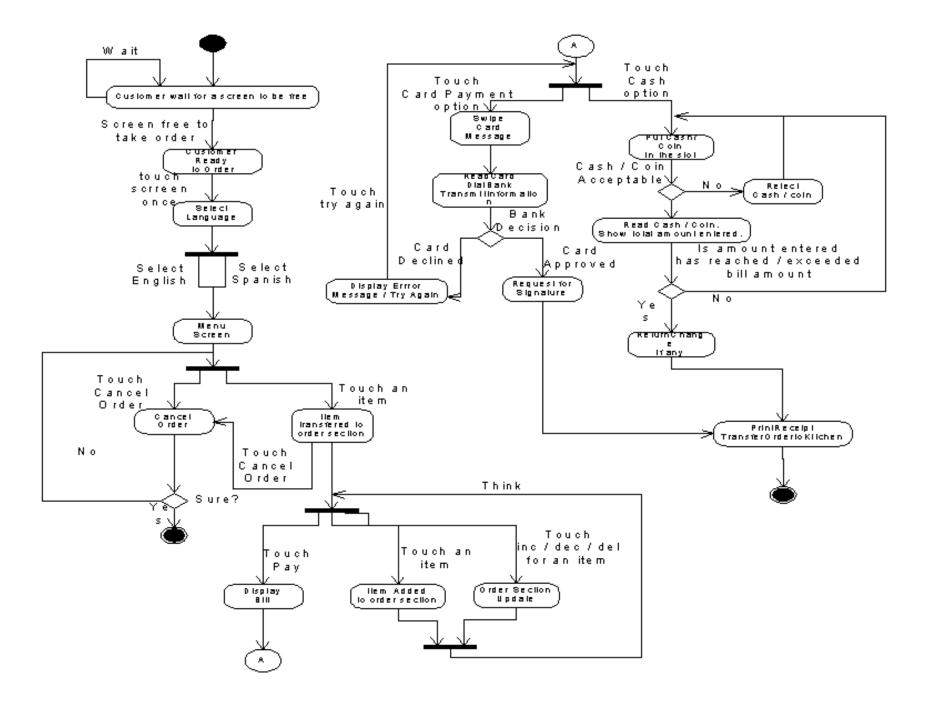
Outline of the talk

- Introduction
- The problem
- My solution
- Results
- Discussion and related work
- Conclusion



A Bug in a vendor's CAN stack





How to give a research talk

What are you trying to achieve?

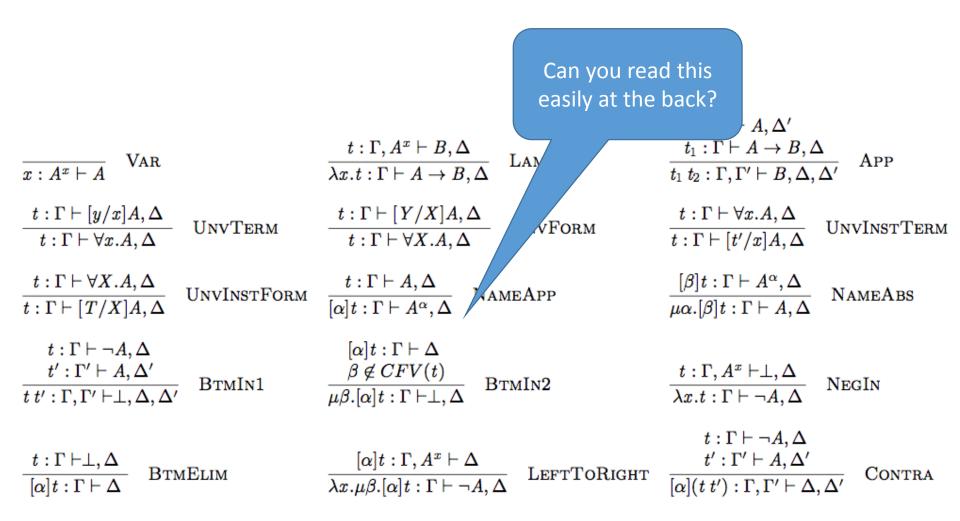
- NOT explain your paper in depth
- SELL your paper to the audience
- Who is your audience?
 - Explain too much, rather than too little
- If they remember one thing from the talk, what should it be?
- Explain one interesting thing well, not many superficially. Cut mercilessly!

What is your problem?

- Show an example!
- And why should I care?
- SPIN selling—implication
 - CAN stack bug... stereo and brakes
- Proving 10x cost of testing... Micra and BMW 5 series

Demos

- Nothing is more concrete!
- Fonts need to be enlarged
- Make sure your demo fits in 1024x768
- Practice; timing is unpredictable



\$60 billion

\$240 billion

50%

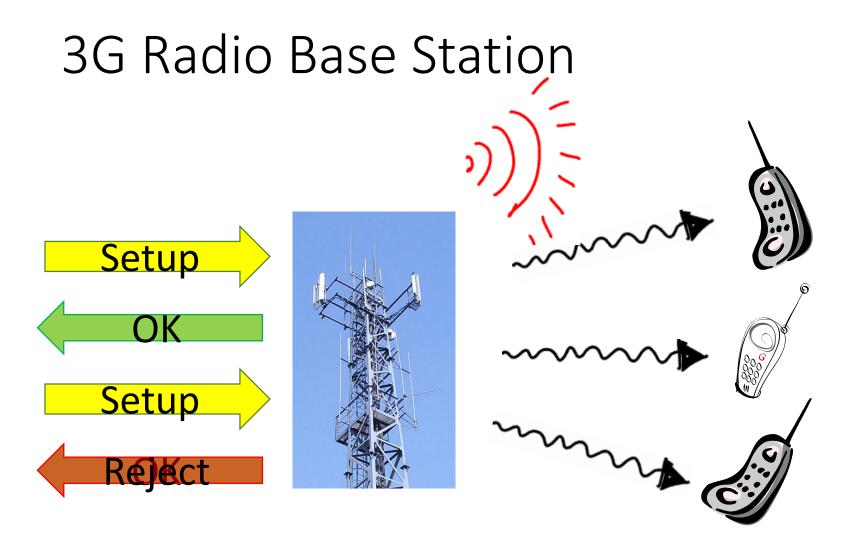
Money Cost of spent on ≈ remaining testing errors

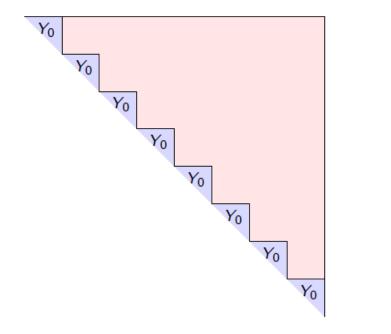
The cost of testing vs faults

- Software errors cost the US economy around \$60 billion per year [Congressional report, 2002]
- The turnover of the US software industry is around \$240 billion per year
- Testing makes up around 50% of the cost of a typical software project
- Therefore the amount spent on testing is approximately the same as the cost of tolerating the remaining errors
- Increasing the cost of verification by more than a factor of two cannot pay off

The cost of testing vs faults

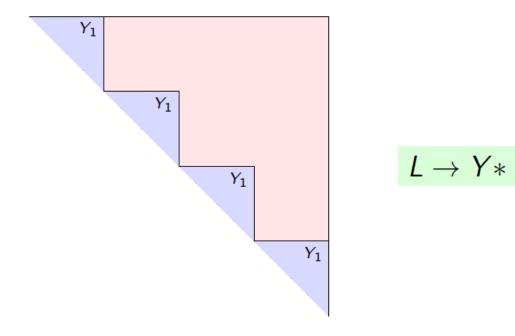
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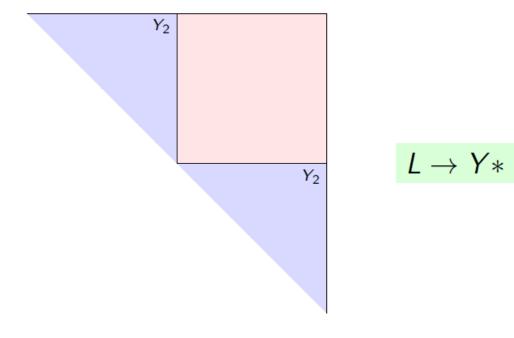


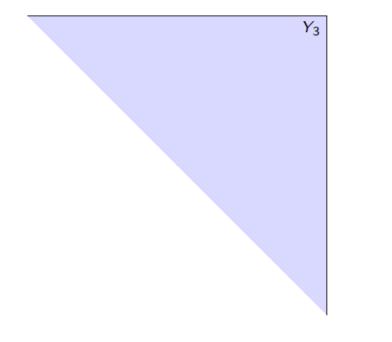


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